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## Escape from Antcatraz

You're a tiny ant, trapped underground on the number 2 indicated. Can you find your way and crawl back to the surface? Here's how:
$\longleftarrow$ Pick a direction-north, south, east, or west.
$\square$ Move in that direction. You can move only the number of spaces indicated by the number you're on. (Your first move is 2 spaces, for example.)
$\longleftarrow$ You can pick a new direction at the beginning of a move but you cannot change direction in the middle of a move.
$\complement_{\square}$ If you wander off the anthill, you're doomed.

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| 6 | 3 | 3 | 2 | 2 | 1 | 2 |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 5 | 4 | 1 | 4 | 3 | 5 | 4 |


| 5 | 4 | 3 | 1 | 2 | 3 | 5 |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| 3 | 1 | 5 | 5 | 2 | 1 | 4 |
| 5 | 4 | 2 | 3 | 1 |  |  |
| 2 | 3 | 1 | 2 | 4 |  |  |

## THINK ABOUT IT!

What is the last number on the grid that you will hit? What is the second number?

