You're a tiny ant, trapped underground on the number 2 indicated.
Can you find your way and crawl back to the surface? Here's how:

Pick a direction-north, south, east, or west.

Move in that direction. You can move only the number of spaces indicated by the number you're on. (Your first move is 2 spaces, for example.)

You can pick a new direction at the beginning of a move but you cannot change direction in the middle of a move.

If you wander off the anthill, you're doomed.

6 3 3 2 2 1 2 5 4 1 4 3 5 4 5 4 3 1 2 3 5 3 1 5 5 2 1 4 5 4 2 3 1 START HERE

4

THINK ABOUT IT!

What is the last number on the grid that you will hit? What is the second number?

3